Stuart Gardner
Developer

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New York City, United States 📍

linkedin.com/in/stuarttgardner in

github.com/Stgardner ⊙

instagram.com/princesatyrn ⊙

Creative Developer with 3 -year background in building and implementing functional solutions and a strong love for the creative arts. Excellent problem-solving skills with keen eye for detail. Outstanding knowledge of coding languages, including Javascript, Typescript and the MERN stack. Always learning new frameworks and staying up to date with the latest trends in tech. My dream is to merge the technical and creative and to create applications used by the entire world.

WORK EXPERIENCE

Freelance Developer
Self-Employed/Upwork
04/2018 - Present

Achievements/Tasks
- Planned website development, converting mockups into usable web presence with HTML, JavaScript, AJAX and JSON coding.
- Used Cosmos SDK to create polling and voting system and integrated VUE front-end using Linux Subsystem on Windows.
- Has a 5 star rating on upwork.

Technical Support Representative
Quick Base, Inc.
10/2019 - 07/2021   *Salt Lake City, Utah*

Achievements/Tasks
- Resolved diverse range of technical issues across multiple systems and applications for customers and end-users across various time zones.
- Gave presentation on API and maintained familiarity with API and authentication mechanisms for all supported products.
- Collaborated with supervisors to escalate and address customer inquiries or technical issues.

Store Manager
The Barrel Hingham
04/2017 - 07/2018

Achievements/Tasks
- Rotated stock to achieve optimum appeal and minimize shrinkage.
- Completed all point of sale opening and closing procedures, including counting contents of cash register.

EDUCATION

Full Stack Javascript Web Development
V School
SLC, UT

Courses
- Full stack web development specializing in the MERN stack. (MongoDB, Express.js, React, and Node.js.

SKILLS

Vanilla Javascript | React | React Native | HTML
CSS | Python | Blender | Unreal Engine
Unity | C# | C++ | GO | JSON

PERSONAL PROJECTS

Telesto (2020 - Present)
- Used Cosmos SDK to create a polling and voting system on linux subsystem for windows. Learned Ubuntu and GO.
- Wireframed front end for an VR Avatar Marketplace.
- 3d modeling and character design.

ACHIEVEMENTS

Best Original Song Indie Short Fest 2019
Best Original song in Indie Short Fest for "Chemistry Read" with Kevin Leung. I produced and recorded the song. https://www.imdb.com/title/tt8351208/

ADDITIONAL INFORMATION

I am strongly self-motivated and have started my own project under the name of "Telesto" with my friend and notable software developer Paul Wand. We have used the Cosmos SDK to create our own blockchain and to create a polling system. Using the SDK presented me with unique challenges since I had to run it on a Linux subsystem on windows (ubuntu) and had never used Linux prior to this experience. It also forced me to learn and adapt to GO for the back-end and VUE framework for the front-end. I enjoy the learning process and delight in challenges such as these. We have a basic website made in three.js that is serving as a placeholder until the project gets father along. https://telesto.world/

If you would like to check out my art, my instagram is a repository of all the work I make in Blender and Cinema4d. Enjoy!

If you would like to check out some of my music, you can do so at princesatyrn.bandcamp.com.

Thank you!